-COMMAND • SUMMARY-

D-BUG™

ATARI HOME COMPUTERS

To Load: Turn on the disk drive.
Insert the D-BUG diskette.
Turn on the computer.

Joysticks: One Player Game – install the joystick in Port #1.

Two Player Game – install Player #1 joystick in Port #1.

– install Player #2 joystick in Port #2.

Freeze: You may freeze the game action at any time by pressing the SPACEBAR. To restart the game, press the SPACEBAR again, or hit the joystick button.

Re-Start: You may re-start D-Bug at any time by pressing the

SYSTEM RESET key. This is especially helpful when playing
No-Bug Gotcha!

SEE MANUAL IN THE FRONT SLEEVE OF THE PACKAGE FOR INSTRUCTIONS ON HOW TO PLAY $\underline{\text{D-BUG}}$.

<u>LOAD NOTICE</u>: – This program will not run with BASIC or a cartridge in the system.

 Atari 600XL, 800XL, 1400XL or 1450XL owners must hold down the OPTION key while turning the computer on.

- See your Atari Owner's Guide for detailed instructions.

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